

## A better person

An Immersive, pervasive role-playing game for one player  
by Ben Lehman

### Introduction:

What if you were a better person than who you were? What if you were that person who, deep down, you've always wanted to be.

### Rules for Play:

At any moment of your life, you can at your option be playing the game. When you play the game, before you do something, think of what a better person would have done, whatever that means to you. It could be someone more patient, more aggressive, more tough, more kind, more uncaring, more decisive, more thoughtful. Think about what that person would have done, and how much better you would be if you did that thing, instead.

Then do the thing you were going to do, because, really, this is just a game.

### Endgame:

Stop playing.

### Ludography:

Three Dice: A Game Villanelle, by Jessica Hammer